

IP Routing

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Routing Concepts

- IPv6
- □ IPv4
- Routing
- Forwarding
- Some definitions
- Policy options
- Routing Protocols





IPv4

Internet still uses IPv4

- (legacy protocol)
- Addresses are 32 bits long
- Addresses are written as decimal with each 8-bit range separated by a "."
- Range from 1.0.0.0 to 223.255.255.255
- 0.0.0.0 to 0.255.255.255 and 224.0.0.0 to 255.255.255.255 have "special" uses
- IPv4 address has a network portion and a host portion





IP address format

Address and subnet mask

- IPv4 written as
 - **12.34.56.78 255.255.255.0** or
 - □ 12.3<mark>4.56.7</mark>8/24
- IPv6 written as 2001:DB8:A::1/120
- mask represents the number of network bits in the address
 - Usually referred to as the subnet size
- The remaining bits are the host bits





What does a router do?









A day in a life of a router

find path forward packet, forward packet, forward packet, forward packet... find alternate path forward packet, forward packet, forward packet, forward packet... repeat until powered off





Routing versus Forwarding

- Routing = building maps and giving directions
- Forwarding = moving packets between interfaces according to the "directions"









RIBs and FIBs

FIB is the Forwarding Table

- It contains destinations and the interfaces to get to those destinations
- Used by the router to figure out where to send the packet
- Careful! Some people still call this a route!
- Cisco IOS: "show ip cef"

RIB is the Routing Table

- It contains a list of all the destinations and the various next hops used to get to those destinations – and lots of other information too!
- One destination can have lots of possible next-hops only the best next-hop goes into the FIB
- Cisco IOS: "show ip route"





Routing

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1: How Does Routing Work?

- Internet is made up of the ISPs who connect to each other's networks
- How does an ISP in Kenya tell an ISP in Japan what customers they have?
- And how does that ISP send data packets to the customers of the ISP in Japan, and get responses back
 - After all, as on a local ethernet, two way packet flow is needed for communication between two devices





2: How Does Routing Work?

- ISP in Kenya could buy a direct connection to the ISP in Japan
 - But this doesn't scale thousands of ISPs, would need thousands of connections, and cost would be astronomical
- Instead, ISP in Kenya tells his neighbouring ISPs what customers he has
 - And the neighbouring ISPs pass this information on to their neighbours, and so on
 - This process repeats until the information reaches the ISP in Japan





3: How Does Routing Work?

- This process is called "Routing"
- The mechanisms used are called "Routing Protocols"
- Routing and Routing Protocols ensures that
 - The Internet can scale
 - Thousands of ISPs can provide connectivity to each other
 - We have the Internet we see today





Routing Protocols

- Routers use "routing protocols" to exchange routing information with each other
 - IGP is used to refer to the process running on routers inside an ISP's network
 - EGP is used to refer to the process running between routers bordering directly connected ISP networks





OSPF

Link State Routing Protocol

- The other link state routing protocol is ISIS
- Each node in the network computes the map of connectivity through the network
- Distance Vector
 - Like EIGRP or RIP
 - Each node shares its view of the routing table with other nodes





What Is an IGP?

- Interior Gateway Protocol
- Within an Autonomous System
- Carries information about internal infrastructure prefixes
- Widely used IGPs:
 - OSPF
 - IS-IS
 - EIGRP





TYPES OF ROUTING PROTOCOLS

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ADJACENCIES

A relationship is formed between selected neighbouring routers for the purpose of exchanging routing information This is called an ADJACENCY







EIGRP

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- Neighbor table Each EIGRP router maintains a neighbor table that lists adjacent routers. This table is comparable to the adjacency database used by OSPF. There is a neighbor table for each protocol that EIGRP supports.
- Topology table Every EIGRP router maintains a topology table for each configured network protocol. This table includes route entries for all destinations that the router has learned. All learned routes to a destination are maintained in the topology table.
- Routing table EIGRP chooses the best routes to a destination from the topology table and places these routes in the routing table. Each EIGRP router maintains a routing table for each network protocol.
- Successor A successor is a route selected as the primary route to use to reach a destination. Successors are the entries kept in the routing table. Multiple successors for a destination can be retained in the routing table.
- Feasible successor A feasible successor is a backup route. These routes are selected at the same time the successors are identified, but are kept in the topology table. Multiple feasible successors for a destination can be retained in the topology table.





Command	Description
<pre>show ip eigrp neighbors [type number] [details]</pre>	Displays EIGRP neighbor table. Use the type and number options to specify an interface. The details keyword expands the output.
<pre>show ip eigrp interfaces [type number] [as-number] [details]</pre>	Shows EIGRP information for each interface. The optional keywords limit the output to a specific interface or AS. The details keyword expands the output.
<pre>show ip eigrp topology [as-number [[ip-address] mask]]</pre>	Displays all feasible successors in the EIGRP topology table. Optional keywords can filter output based on AS number or specific network address.
show ip eigrp topology [active pending zero-successors	Depending on which keyword is used, displays all routes in the topology table that are either active, pending, or without successors.
show ip eigrp topology all-links	Displays all routes, not just feasible successors, in the EIGRP topology.
<pre>show ip eigrp traffic [as-number]</pre>	Displays the number of EIGRP packets sent and recieved. Command output can be filtered by including an optional AS number.





Links in OSPF

Two types of links in OSPF:

- Point-to-point link
 - Only one other router on the link, forming a point-to-point adjacency
- Multi-access network (e.g. ethernet)
 - Potential for many other routers on the network, with several other adjacencies
- OSPF in multi-access networks has optimisations to aid scaling
 - Two routers are elected to originate the LSAs for the whole multi-access network
 - Called "Designated Router" and "Backup Designated Router"
 - Other routers on the multi-access network form adjacencies with the DR and BDR





QUESTIONS?



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