

# Migrating a Campus Network: Flat to Routed

## Campus Network Design & Operations Workshop



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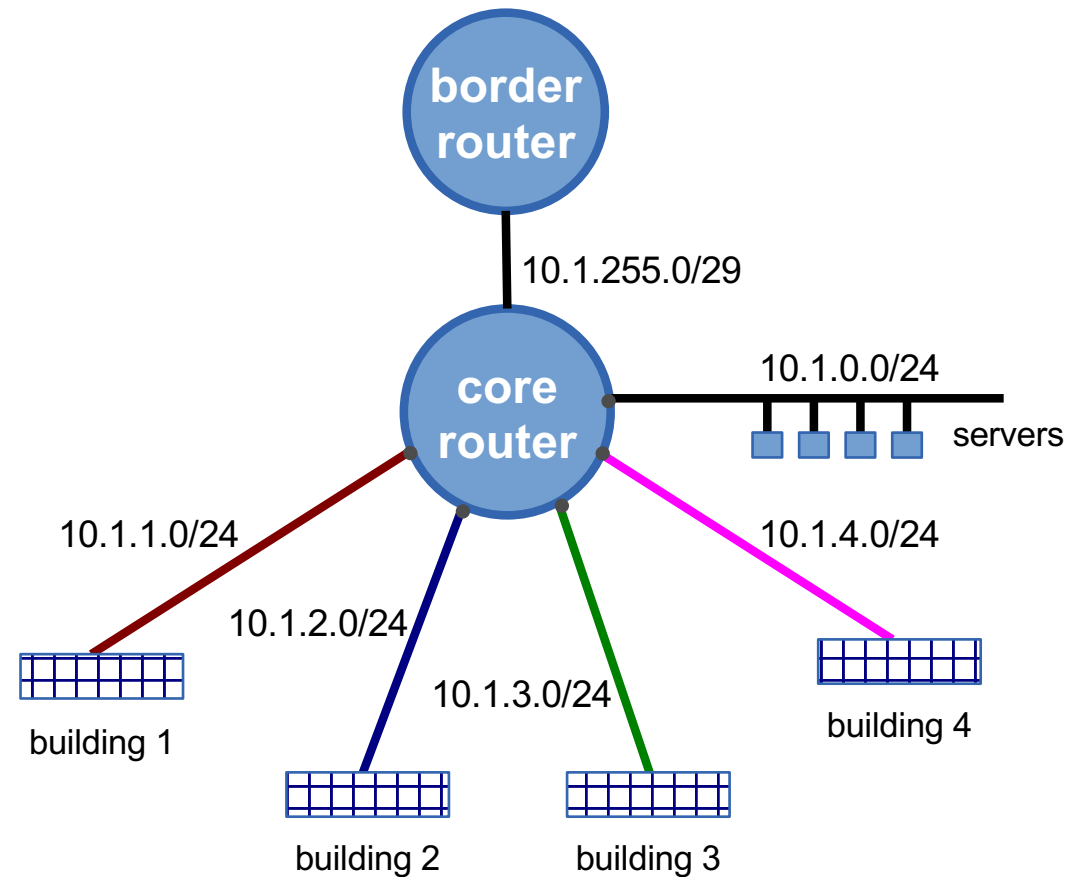


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# Ideal routed campus network



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# Changing from flat network implies:

- Nearly everything needs renumbering!
  - Well, you can keep one subnet on its old addresses
  - What's hardest to renumber – servers perhaps?
- So, first get as much as possible onto DHCP
- This lets you renumber centrally

# Quick refresher: DHCP (RFC2131)

- A DHCP exchange is 4 UDP messages:
  - Client sends “Discover” (broadcast)
  - One or more servers replies with “Offer”
  - Client picks one offer and sends “Request”
  - Server responds with “Ack” to confirm
- Address is granted for a finite “lease time”
  - When this is nearly over, client must request again to continue using the address



# Lease time

- It's a good idea to reduce the lease time in advance of renumbering
  - e.g. say current lease time is 24 hours
  - Reduce this to 10 minutes then wait 24 hours
  - By this time you'll know every device is refreshing its address every 10 minutes
  - Minimises time for new addresses to be picked up
- Put back up after change tested and successful



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# DHCP options (RFC2132)

- DHCP response can also contain other settings to configure the client
  - Netmask, default gateway
  - DNS servers, default domain
  - SIP server (IP phones)
  - TFTP boot server (PXEboot / diskless clients)
- Centralises all client network configuration



# Managing Devices

- Highly recommended to use DHCP to configure even devices with “static” IP addresses like printers, phones, admin workstations
  - DHCP servers can be configured with a mapping of MAC address to fixed IP address
- DHCP logs are a useful source of address pool availability information



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# DHCP Broadcasts

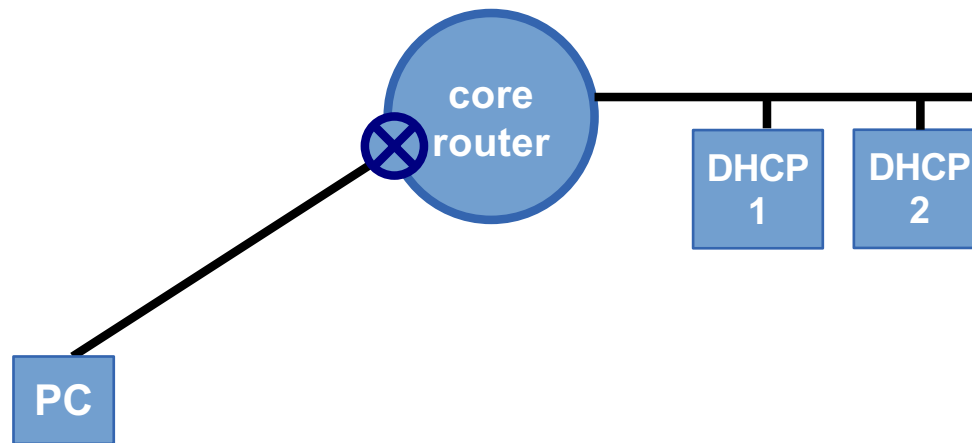
- You need to respond to the DHCP Discover broadcasts on every subnet
- Option 1: run DHCP service on the router itself
  - Can be awkward to manage if you have a lot of custom options or static MAC address mappings
- Option 2: use a feature on the router called “DHCP relay” or “DHCP helper”
  - Relays requests to one or more DHCP servers





# DHCP Relay

 DHCP relay agent

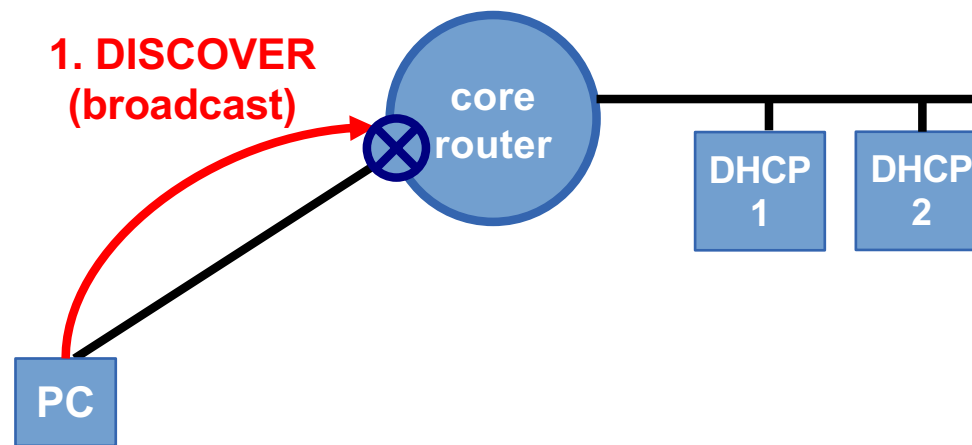


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# DHCP Relay

⊗ DHCP relay agent



\* Client can request broadcast response using the B flag

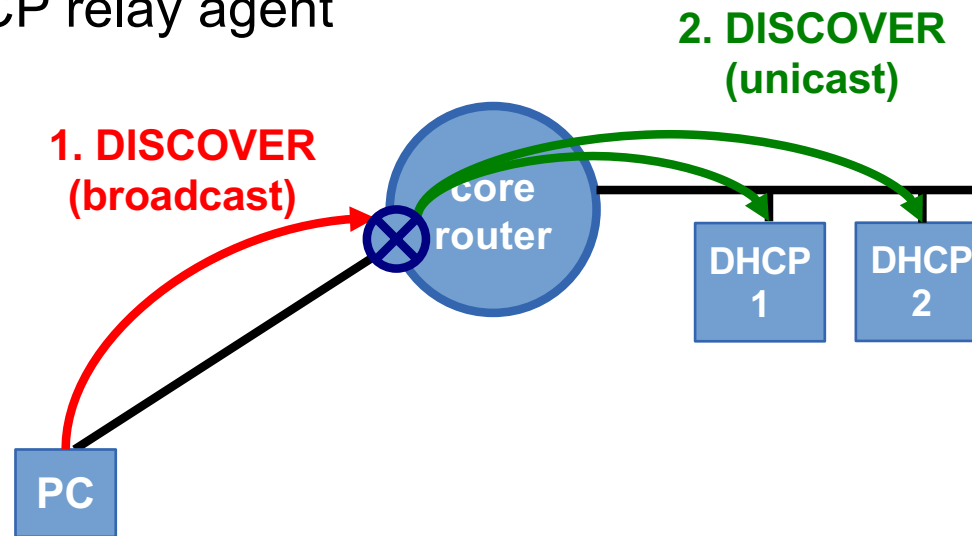


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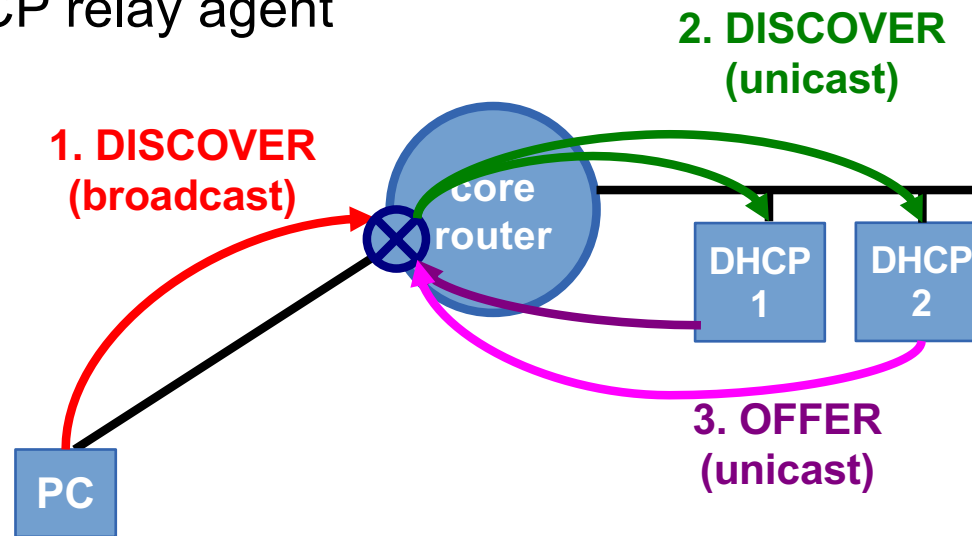


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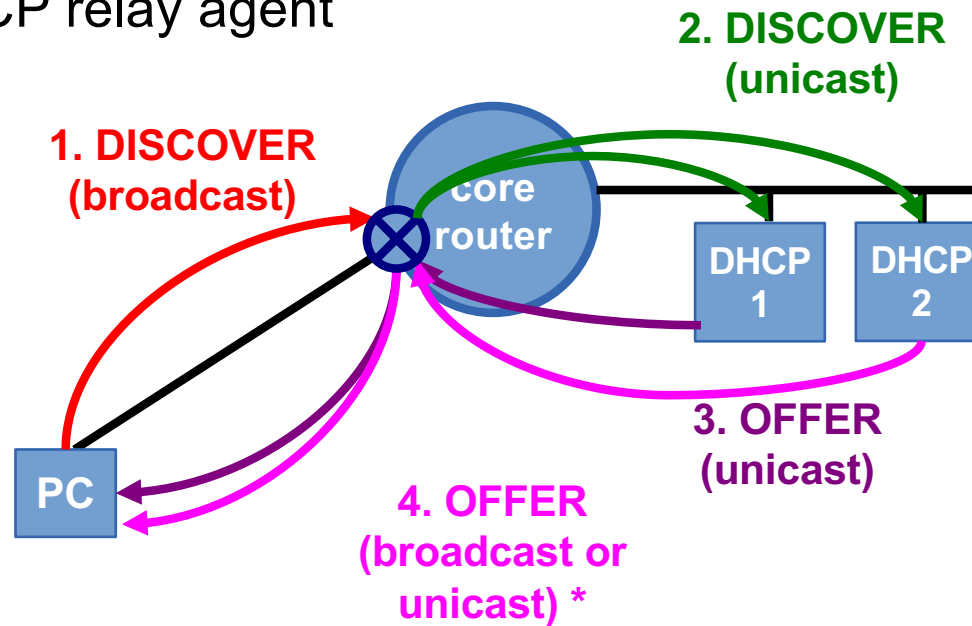


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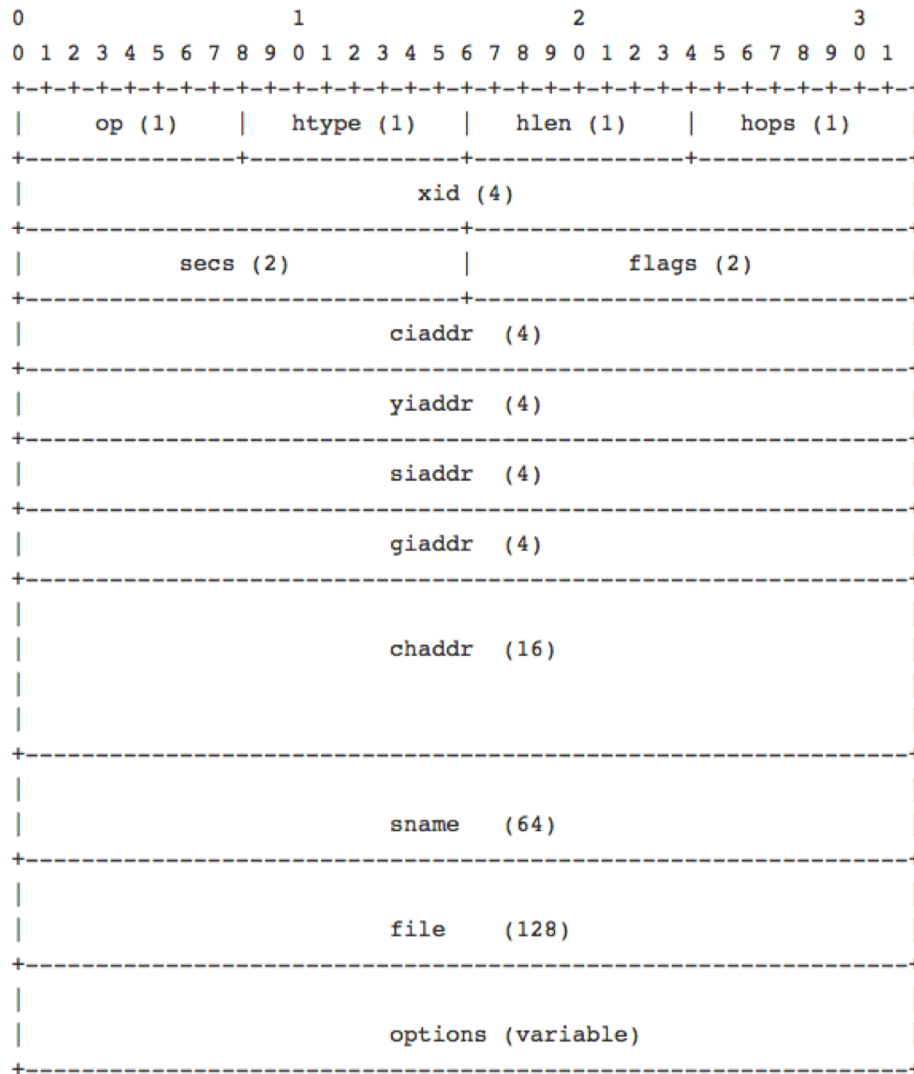


\* Client can request broadcast response using the B flag

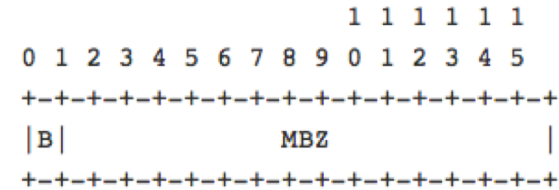


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# DHCP Messages



B: BROADCAST flag

Source:  
RFC2131



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# DHCP relay configuration

- Repeat for every interface where DHCP service is required

```
interface Vlan100
  ip address 10.1.1.1 255.255.255.0
  ip helper-address 10.1.0.4
  ip helper-address 10.1.0.5
```



# DHCP server configuration

- Define each subnet where service is required
  - (Windows DHCP server: "DHCP scope")

```
subnet 10.1.1.0 netmask 255.255.255.0 {  
    option routers 10.1.1.1;  
    option subnet-mask 255.255.255.0;  
    range 10.1.1.100 10.1.1.199;  
}
```

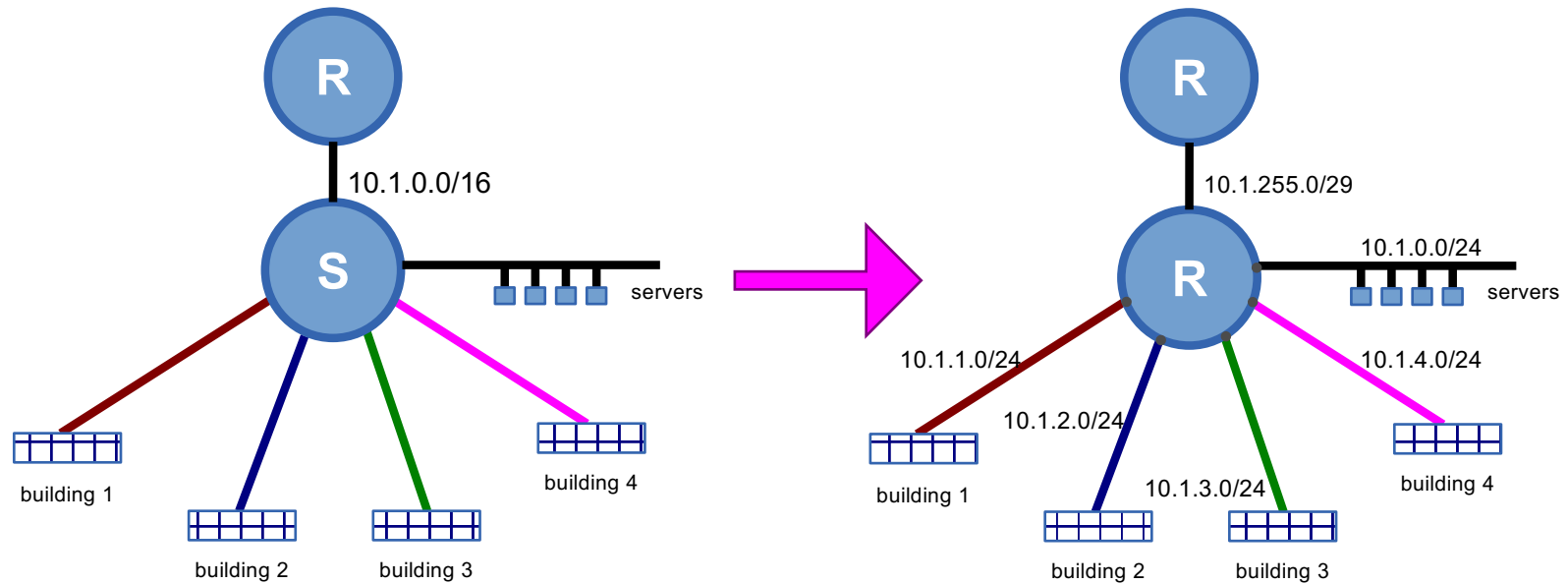




Questions?



# Planning Migration



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# General Principles

- No "big bang"!
- Series of small, incremental changes
- Test at each stage
- Plan to rollback at each stage
  - You will discover things that break
  - Understand the problem, correct and try again
- Localize outages and give advance warning



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# Managing Complexity

- Incremental steps means you will be running parts of old and new configuration in parallel
- Remember to strip out old configuration when it is no longer needed
  - So it's understandable
  - So you are not left with any configuration which might be important but actually isn't
- It all gets easier with experience

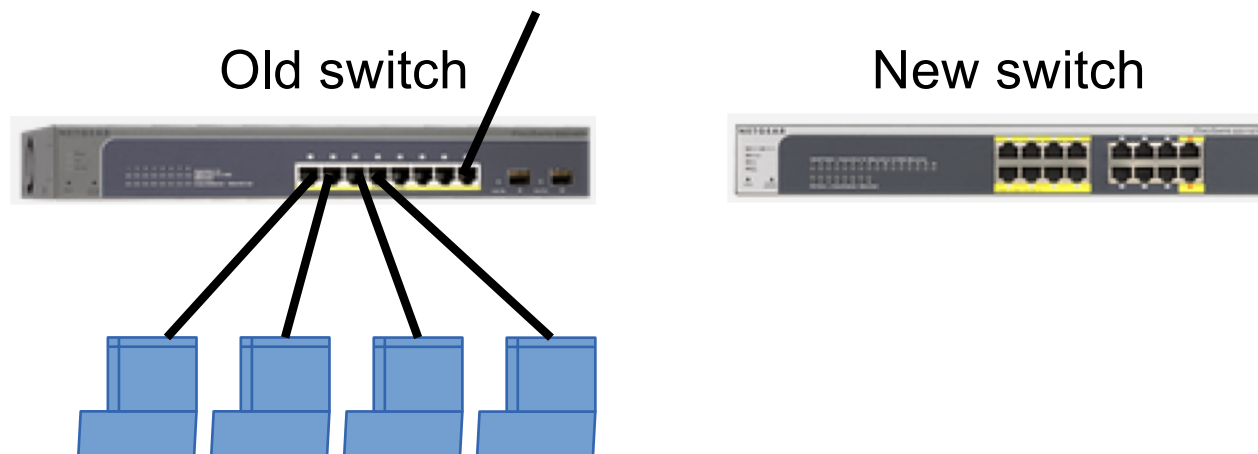


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# Quick Example

- You want to replace an old switch with a new one
  - How would you go about it?



*For discussion!*

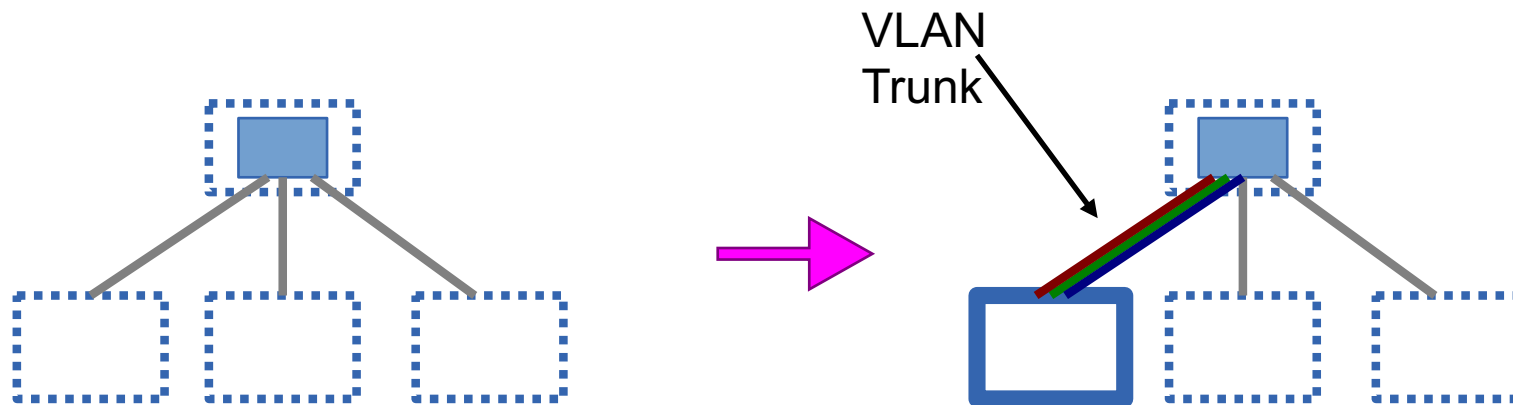


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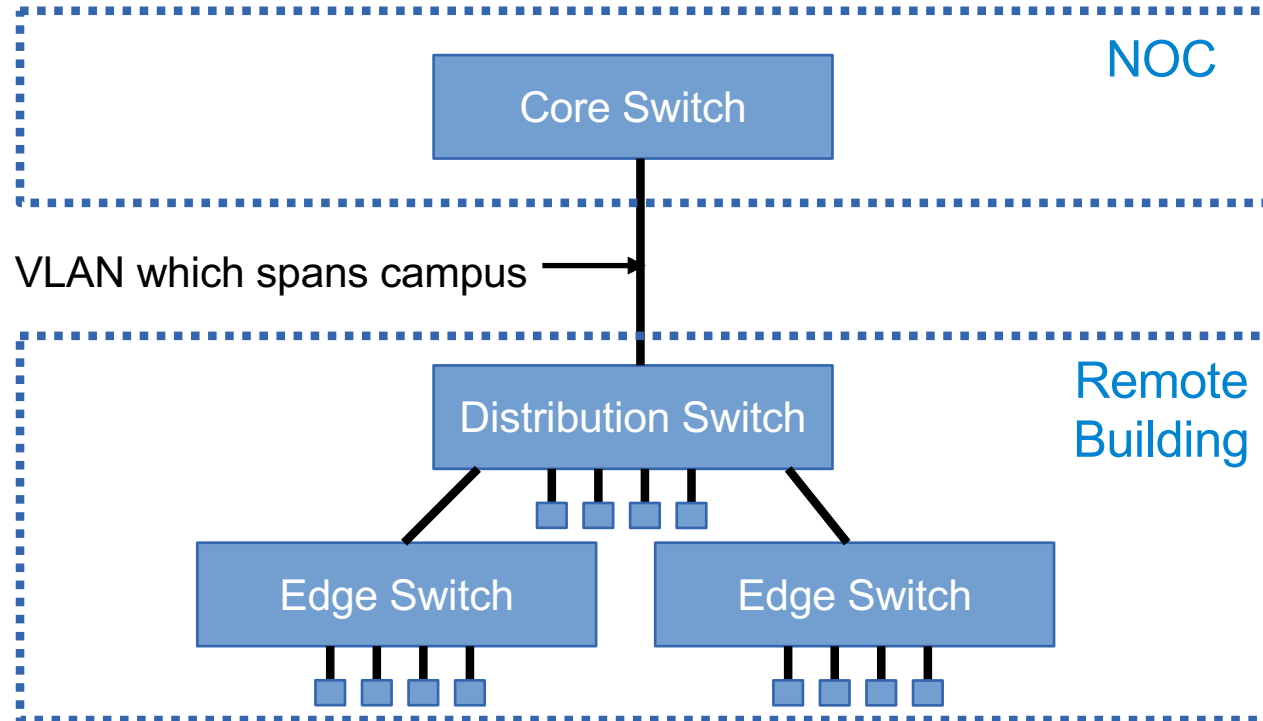


# Longer Example

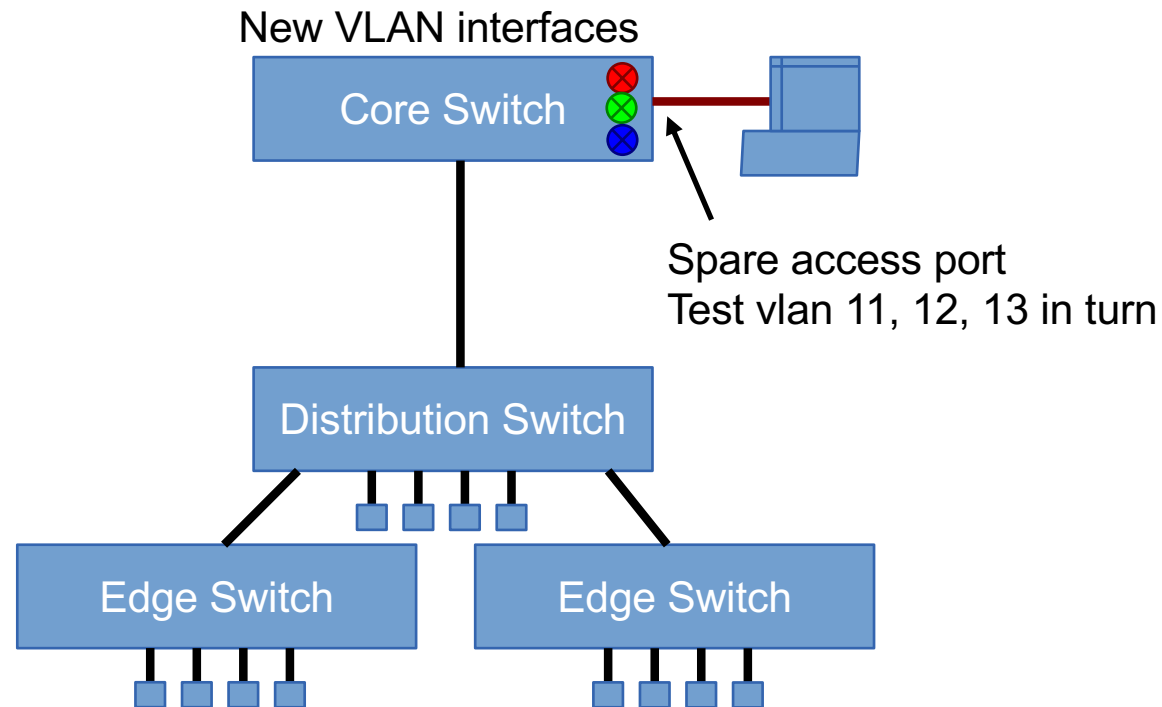
- Migrate one building from the flat network onto three new subnets (e.g. wired, wireless, guest)



# Before (detail)



# 1. Create new vLANs in core



Test all client functionality, e.g. DHCP, routing



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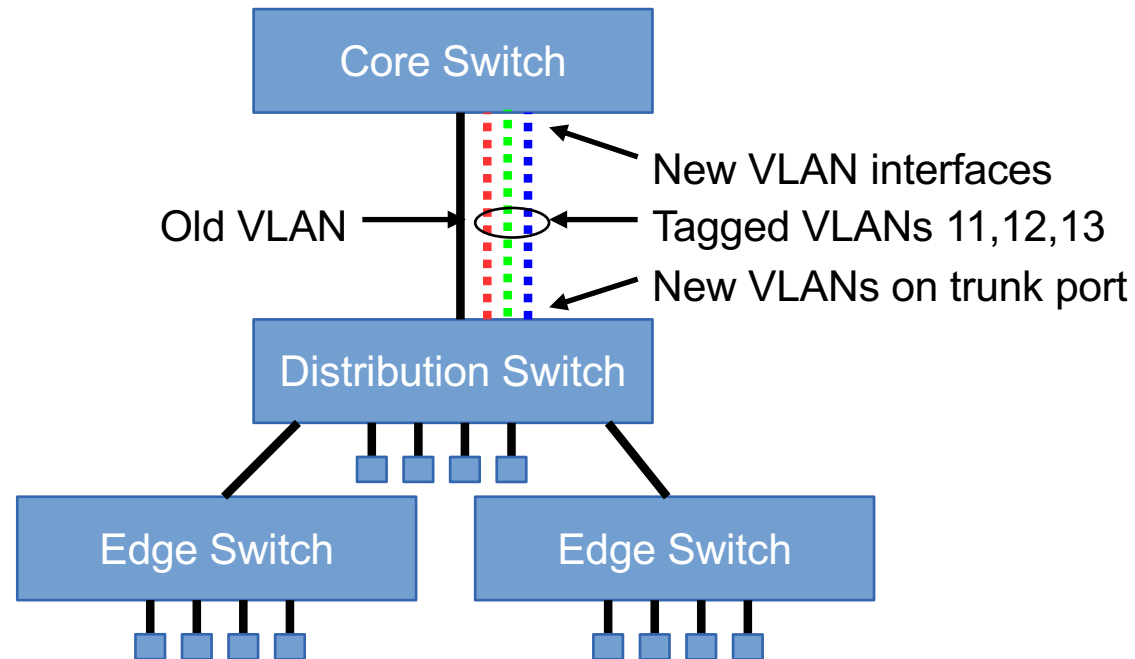




# Rollback plan

- Undo changes to core switch
- Take a copy of the configuration before you start making any changes, so you have a reliable reference

## 2. Add new vLANs to trunk



Should not break anything! (But check anyway)



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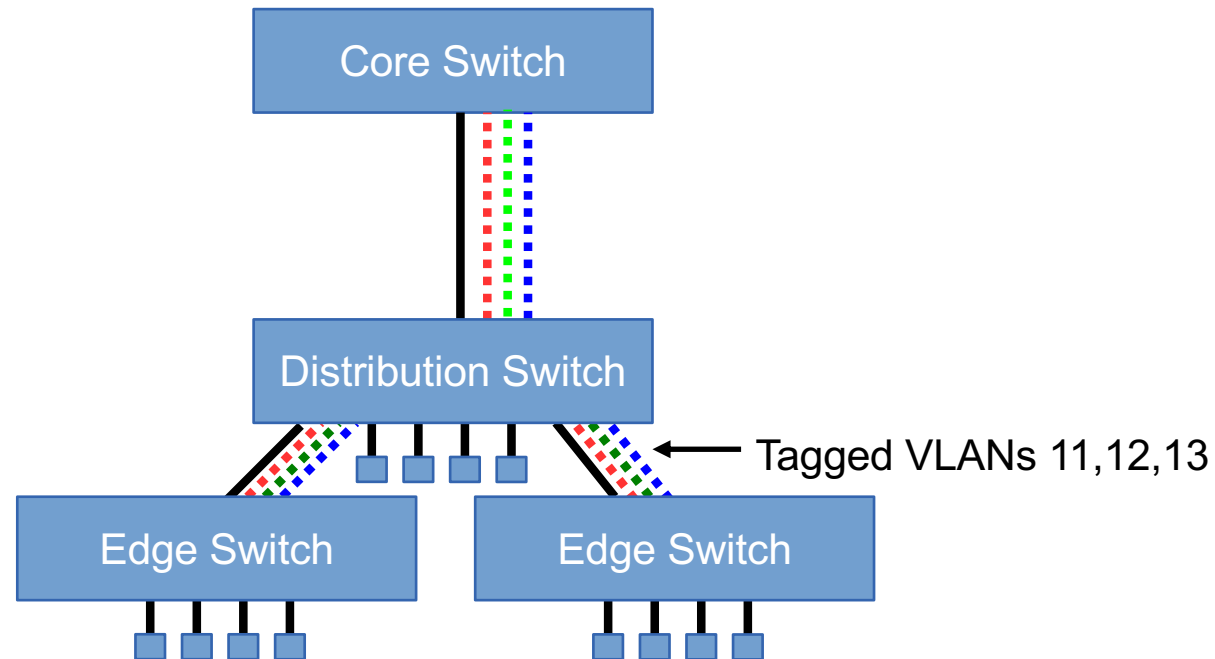


# Choice to make

- Run the old VLAN untagged, together with the new VLANs tagged; OR
- Change the old VLAN to tagged at both ends
  - Bigger change, but may be easier to understand
- Whichever you are most comfortable with
- No clients should be affected yet
- Rollback plan: revert these small config changes



### 3. Extend vLANs to edge



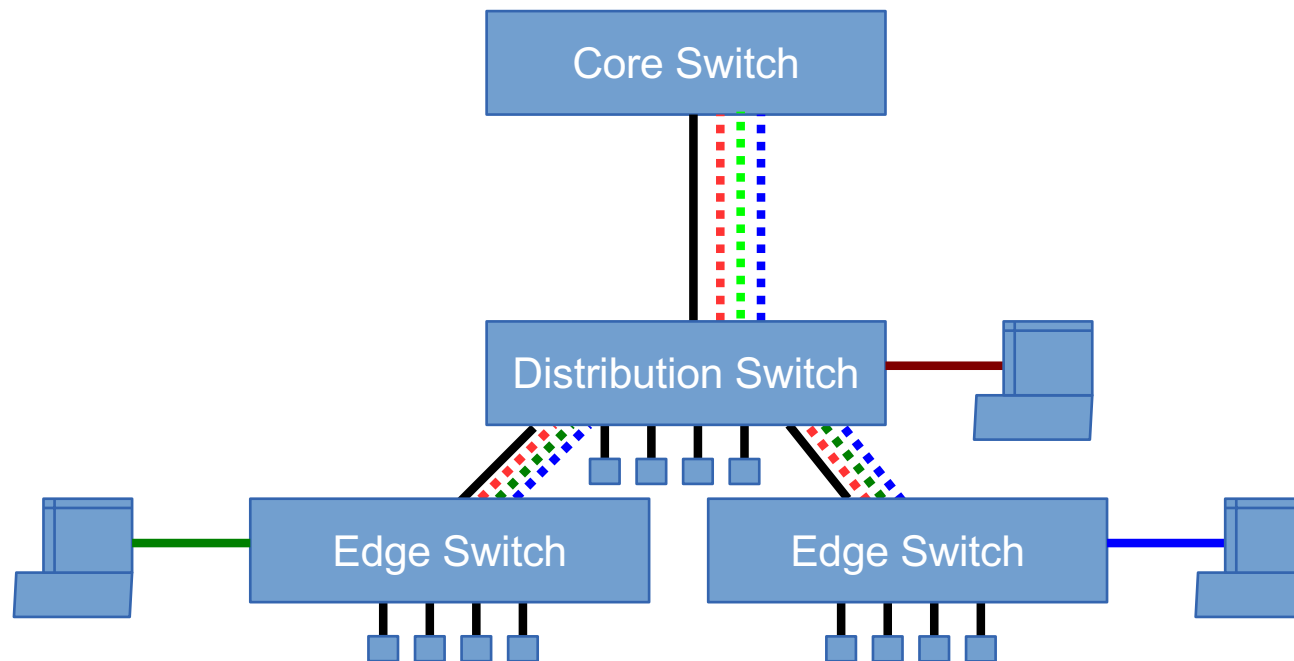
Again, nothing should break



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## 4. Test with spare access ports



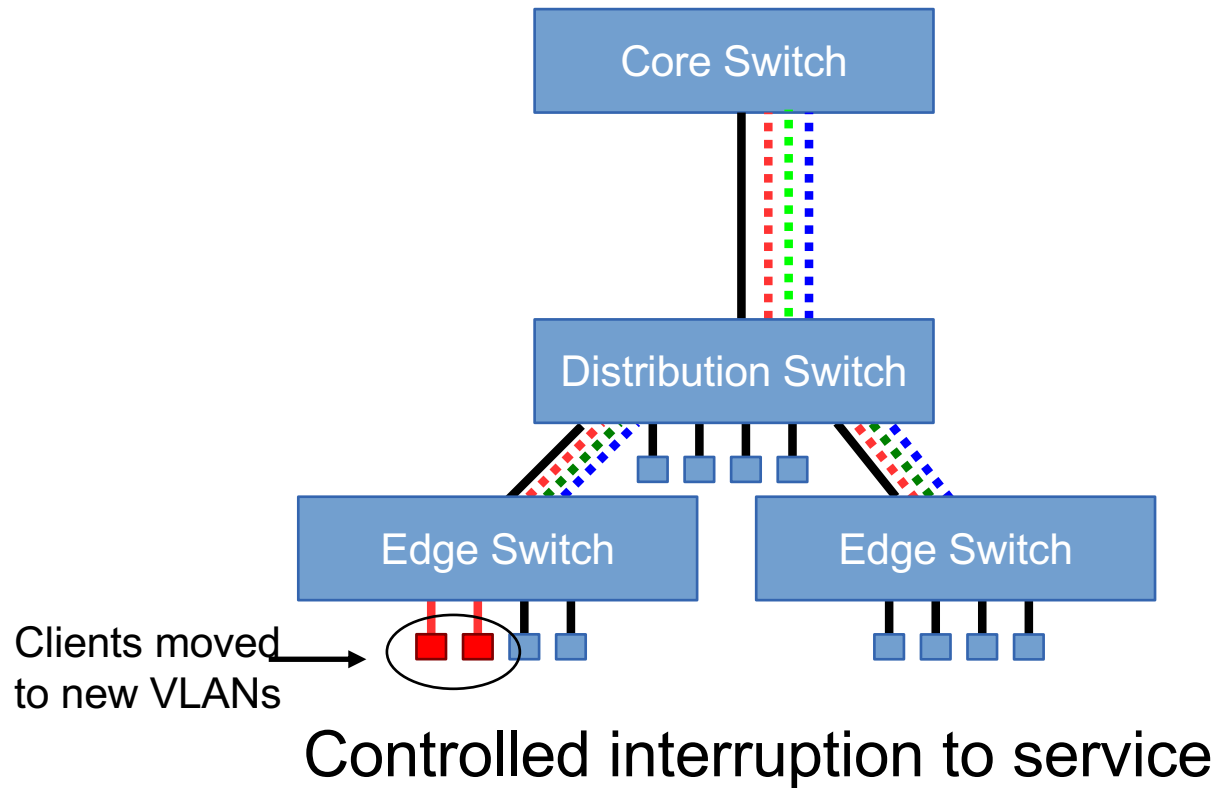
Re-test all client functionality, DHCP, routing



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## 5. Re-assign edge ports individually



## 6. Move all the remaining clients

- Hint: a 5-second shutdown on the port can help force clients to re-DHCP

```
interface GigabitEthernet 0/3
 shutdown
 no shutdown
```

- Problematic clients can be rolled back to the old vLAN while you work out how to fix them
- For important devices, check in DHCP logs that they have come back



## 7. Renumber the switches

- Give the switches new management IP addresses on the appropriate new VLAN
  - Remember the default gateway will change
  - Try not to lock yourself out!
  - Serial console is safest way to do this
- Might choose to do this earlier (before moving clients)





## 8. Check nothing on old VLAN IPs

- wireshark / nmap / angry IP scanner are useful tools for this
  - Connect a laptop to each new VLAN, but configured statically with an IP address on the old VLAN range

```
nmap -sP -n x.x.x.x/x # old range
```

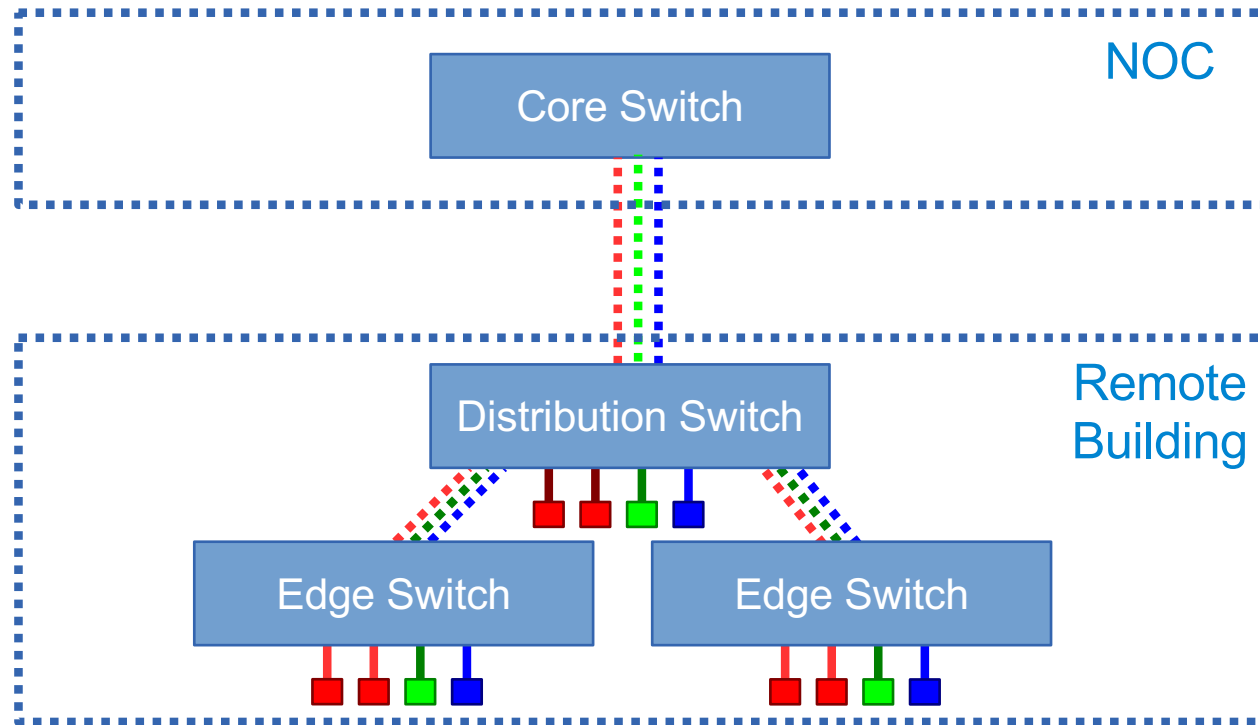
- You will discover any devices which are still statically configured with old IP addresses
- Find them and correct them



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## 9. Strip out the old vLAN



Final test to sign-off



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# Summary

- Lots of steps, but each one is easy to rollback
- Plan in advance what the final configuration will look like, and the steps to get there
- Make sure you know how to rollback any step
- Test before and after each change
  - Monitoring key devices with e.g. LibreNMS can give you extra confidence nothing has broken



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# Plan within your constraints

- Some of your switches are dumb?
- Some parts of your network must be in service at particular times?
- Make a plan which best fits your situation

## Other hints and tips

- If your core switch has only SFP ports, a copper gigabit SFP is useful for testing
- If you move an IP address from one device to another, other devices may have the old MAC address cached in their ARP table for a while
  - Cisco routers are worst: 4 hour ARP timeout!
  - “clear arp-cache” may be required
- “write memory” as each change completed and tested

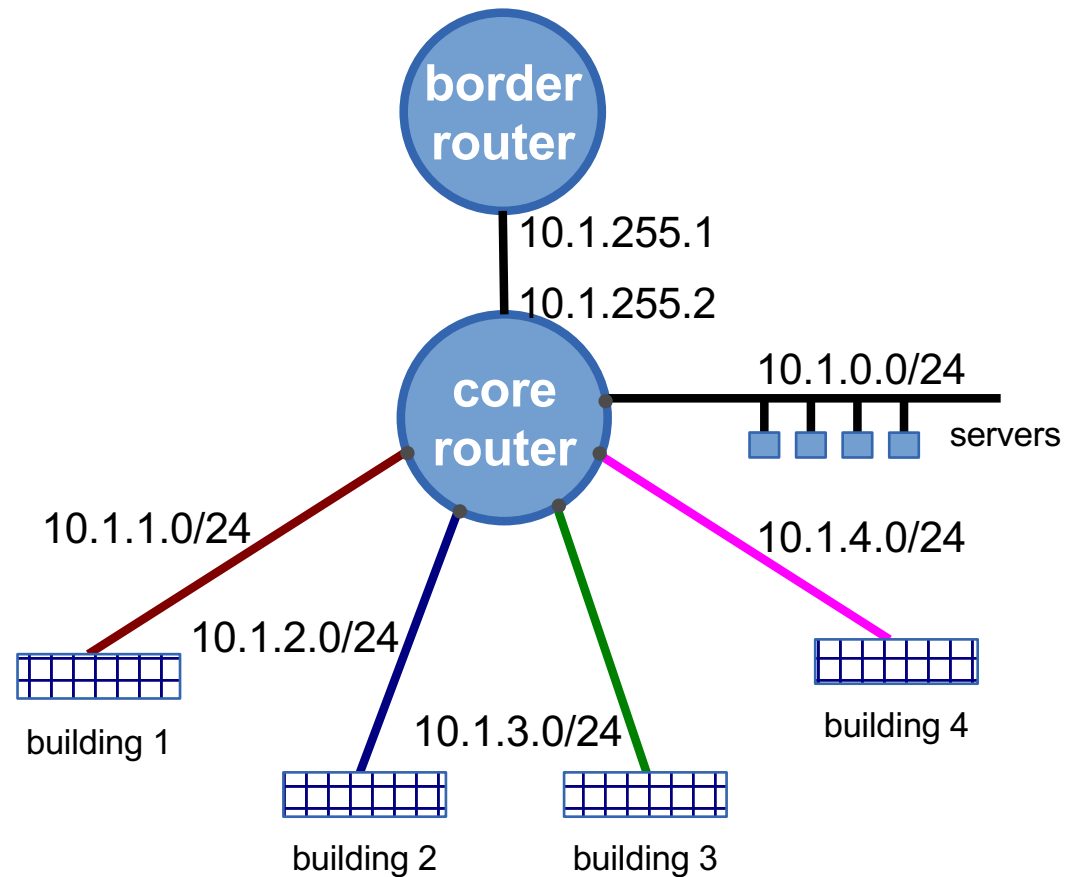


# Renumbering servers

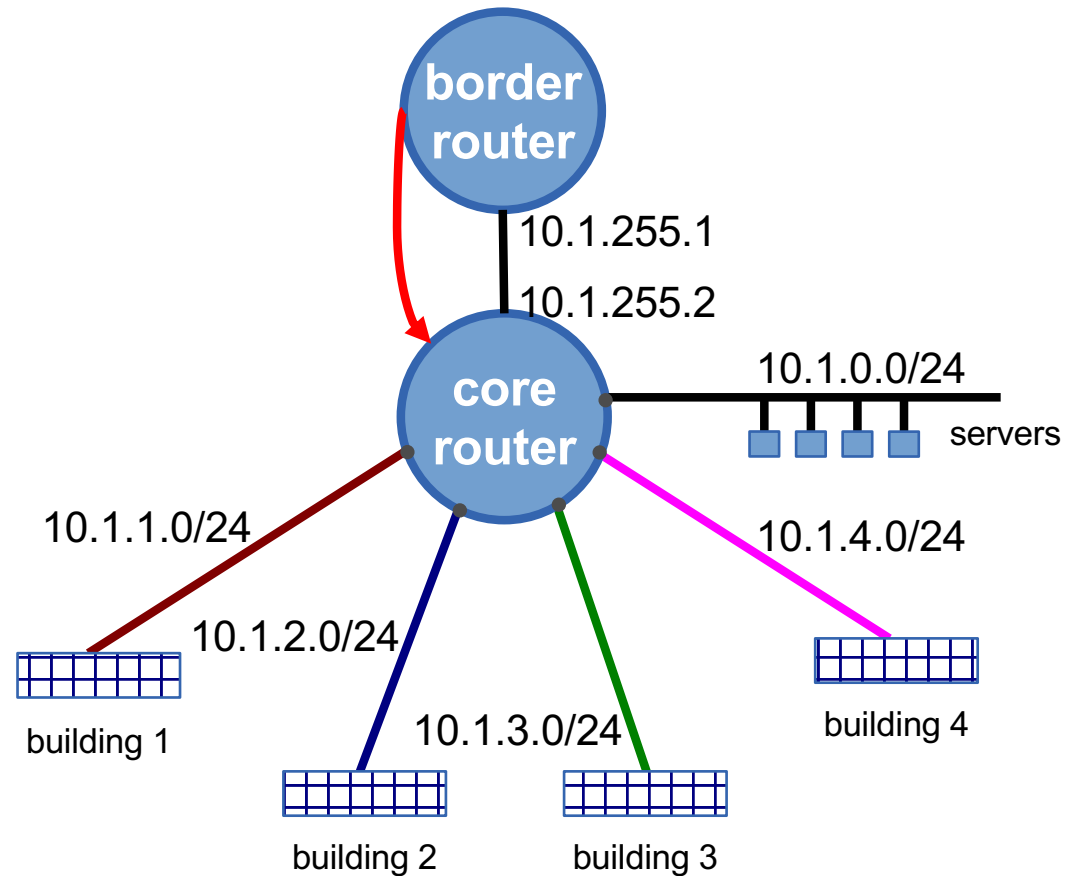
- If you are renumbering servers, remember to reduce the DNS TTL in advance of changes
  - Allow enough time for all caches to expire records with the old TTL
  - Put it back up afterwards
- “Secondary IP addresses” can be useful when renumbering servers on the same VLAN
  - Both old and new IP addresses are active at the same time



# Don't forget (static) routes

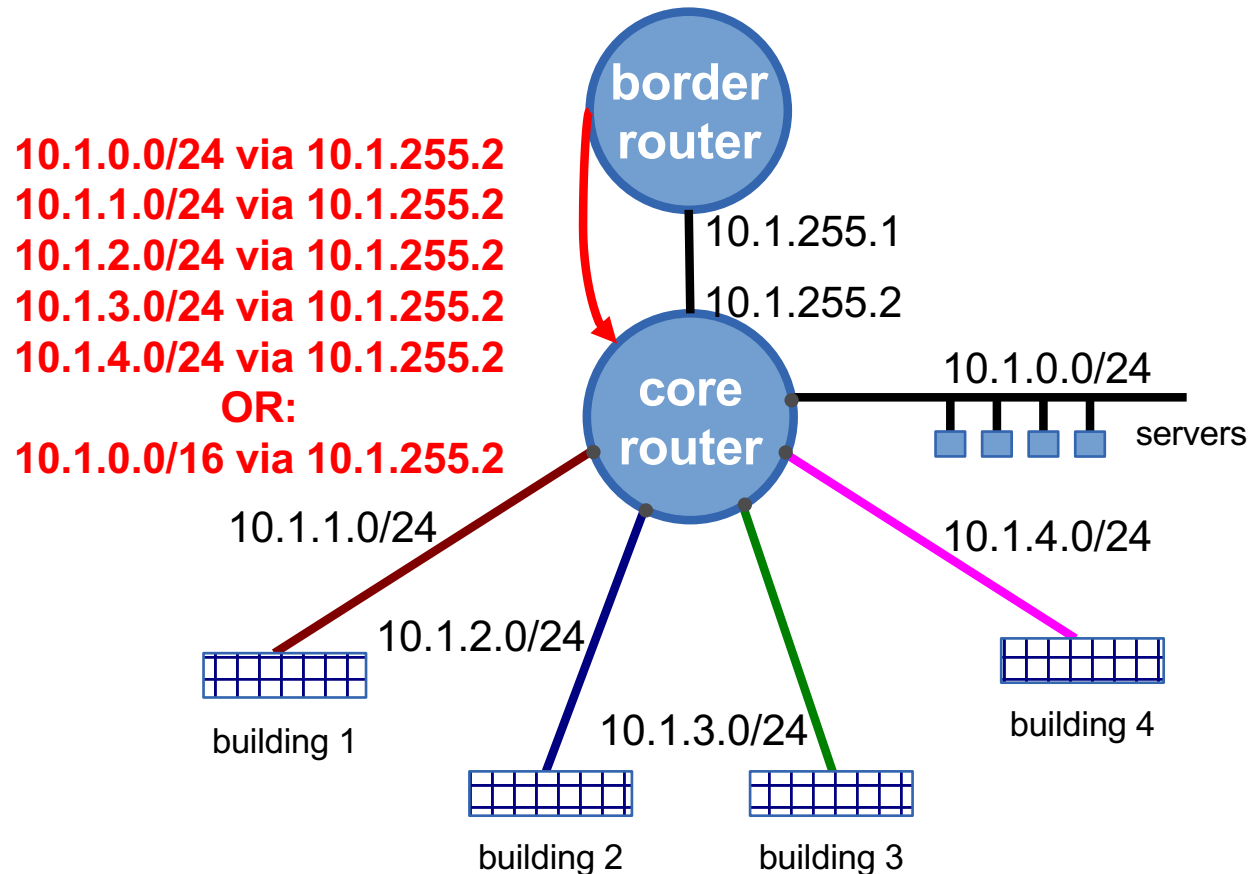


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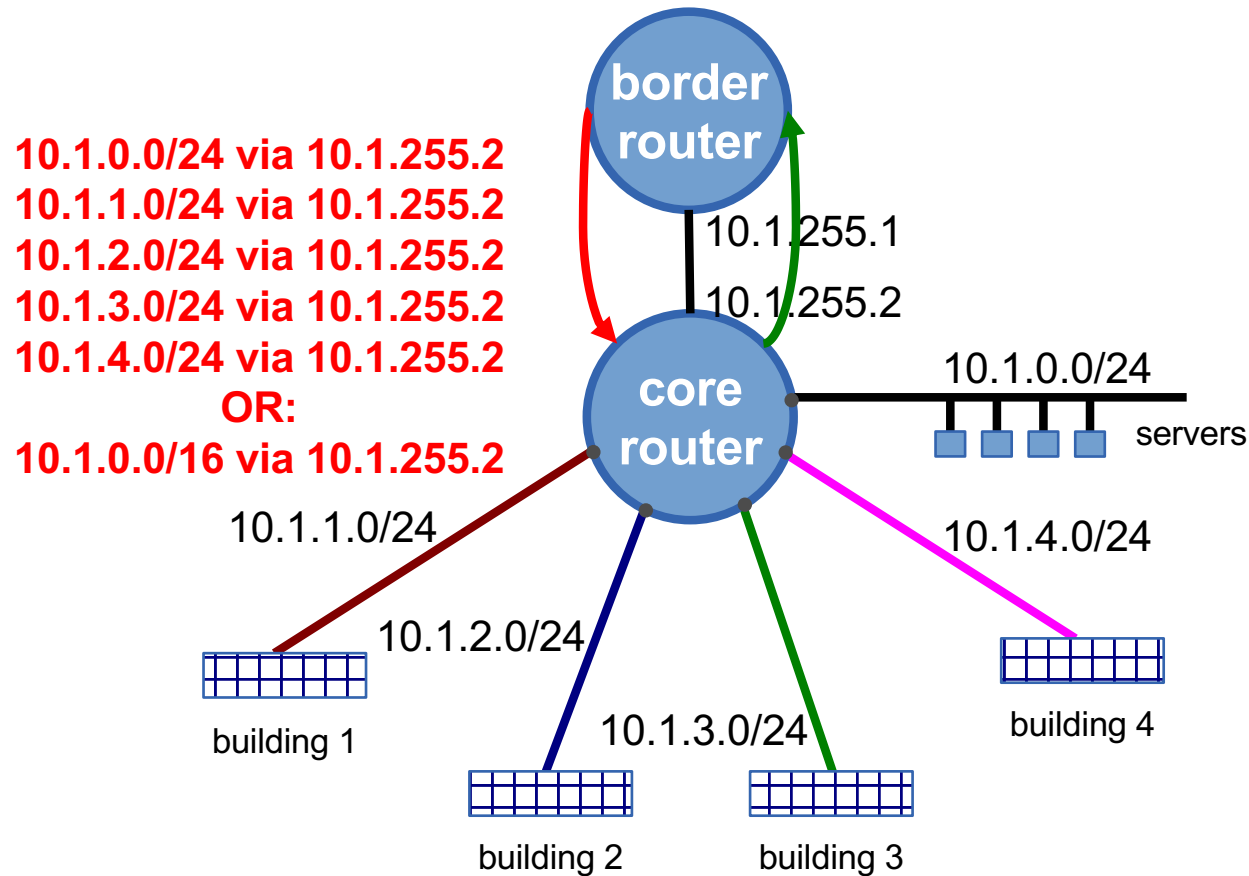




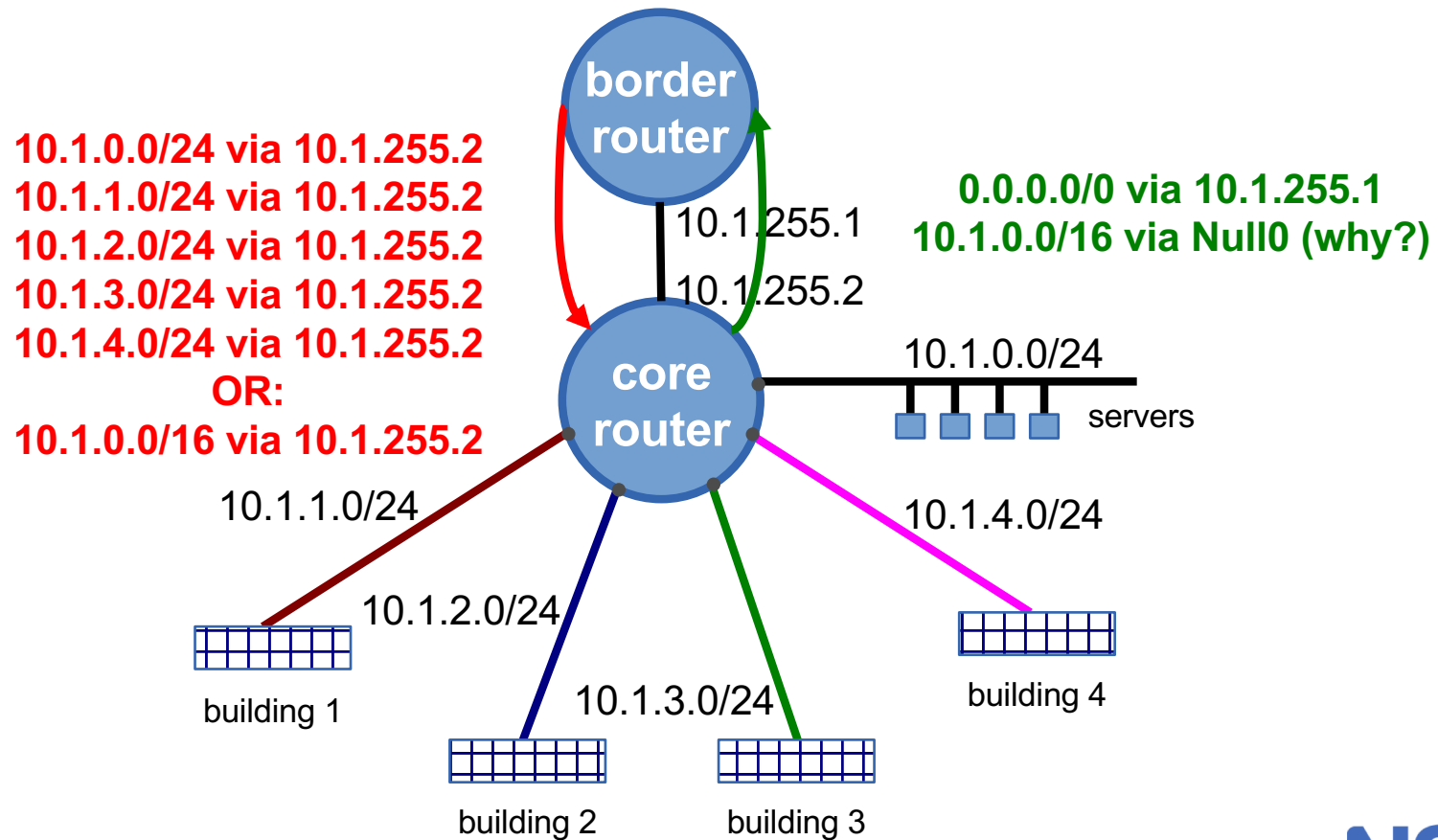
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# Don't forget (static) routes



# Questions?

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