

Kennedy Aseda Senior Network Engineer



Overview

- TCP/IP Protocol Stack
- Layer 1
- Layer 2
- Layer 3
- Layers 4-7
- Monitoring & Documentation
- Q&A

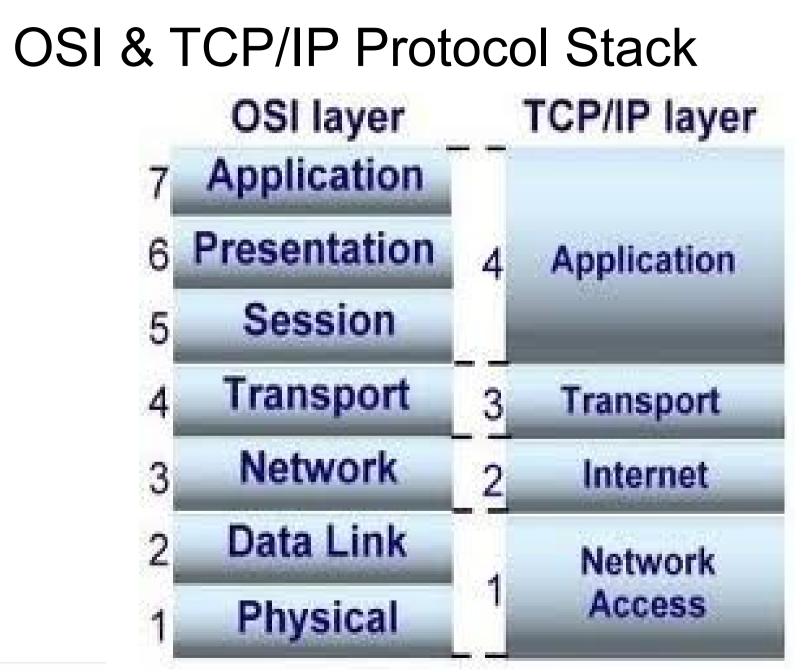




The Bottom Line

- Our Goal?
 - Ensure KENET members have capacity to support R&E
 - KENET exists because its members exist
 - No campus networks, No KENET
- KENET the REN
 - Affordable connectivity
 - Power of collective bargaining
 - Public IP Space For Members
 - Increase student/PC ratio E-readiness Survey
 - Provide the human networking







Layered Model - Logical

 A good network design is modular and hierarchical, with a clear separation of functions:

<u>Core:</u>

Resilient, few changes, few features, high bandwidth, CPU power

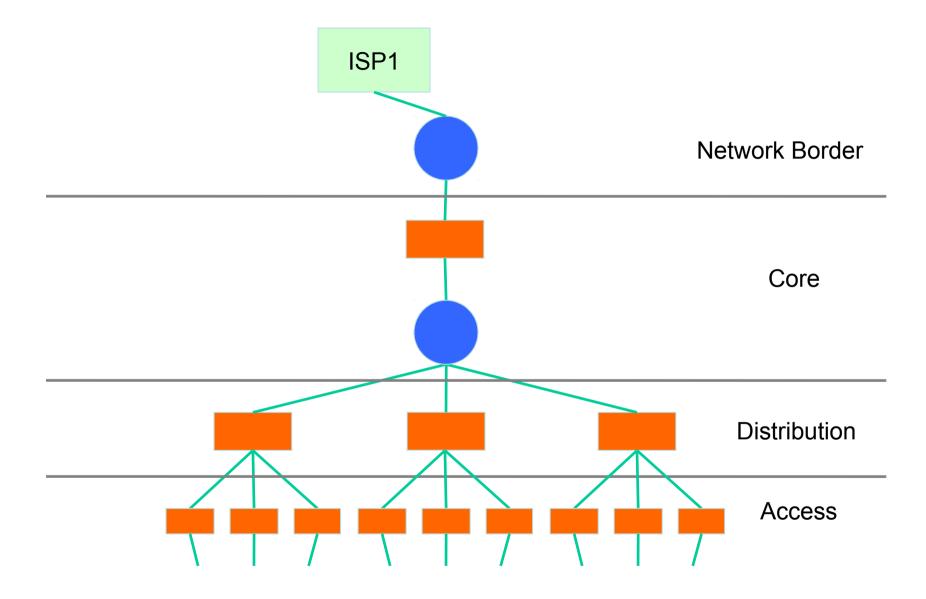
Distribution:

Aggregation, redundancy Access:

Port density, affordability, security features, many adds, moves and changes

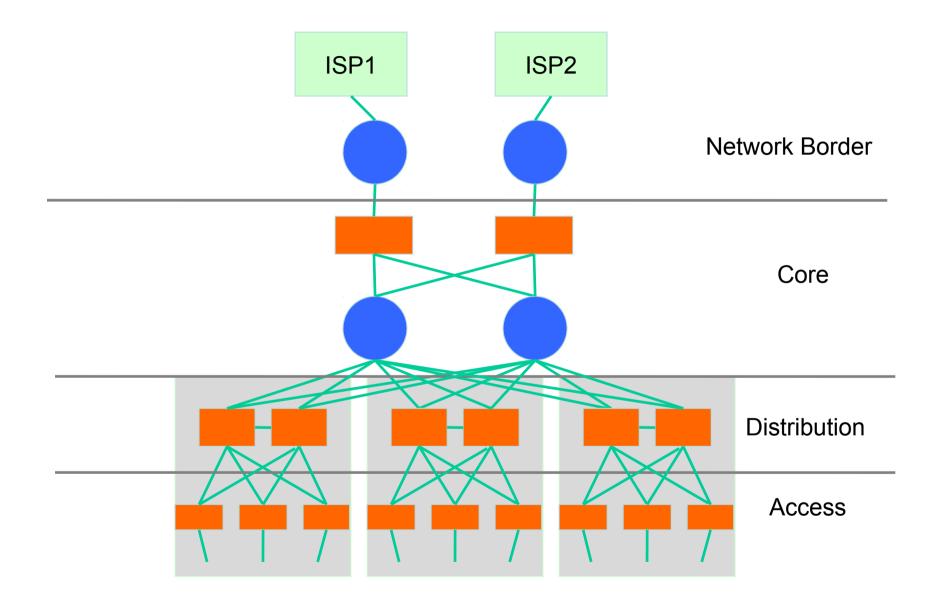


Campus Network Design - Simple





Campus Network Design - Redundant





Layer 1: Physical Network & Environment

Cabling/Medium Best Practices

- Copper

- Connect end users to the access network

- Fiber

- Connect buildings to the core
- Single Mode/Multimode?
- Star Topology
- Need more out of fewer pairs?
- WDM/Coloured interface devices

-Wireless

- Complement to cable/not a replacement

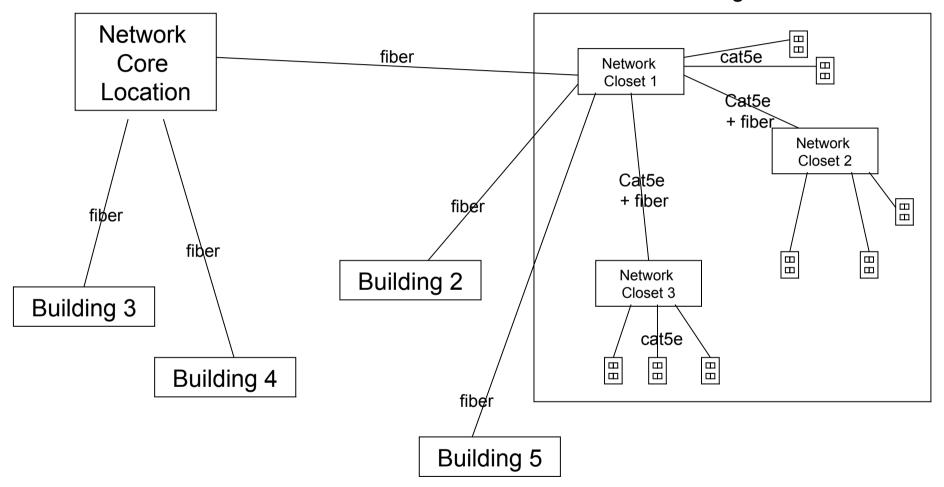
Fiber Optic Topology

Fiber Types Multi mode: don't bother if run is over 200M Single mode: use fiber optimized for 1310/1550nm Run in star configuration from core network location to individual buildings Also run in star configuration inside of buildings from main phone closet to other closets To reduce costs, can run large fiber cable from core to some remote location, then smaller cables from there to surrounding buildings



Putting it all Together

Building 1





Layer 1: Physical Network & Environment

- Power
 - UPS Power
 - Generator
- Air Conditioning
- Fire Suppression
- Cabinets
 - Cable Management
 - Earthing/Grounding

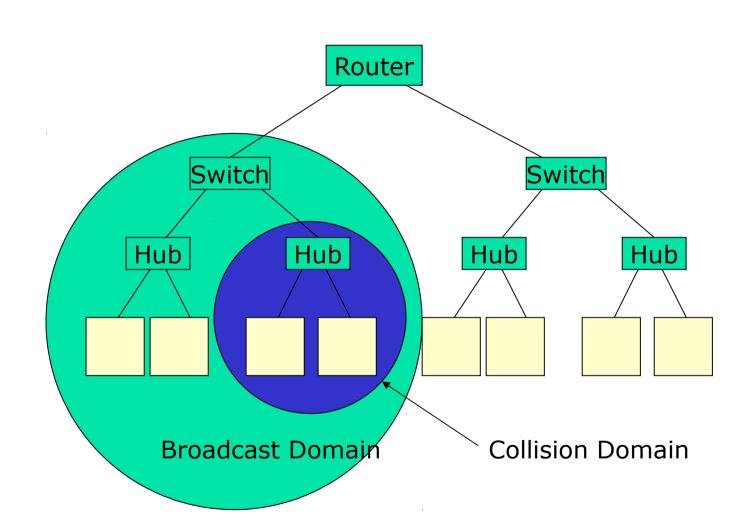


Layer 2: Network Devices

- Network Switches
 - Core
 - Distribution
 - Access
- VLANs
 - The Layer 2 Problem
 - Collision Domains
 - Broadcast Domains
 - Switching Loops
 - Use VLANs to segment users
 - Network Management
 - Servers
 - Departments
 - LABs
 - Private VLANs
 - Security
 - VLAN Access Lists
 - Port Access List



Traffic Domains





Traffic Domains

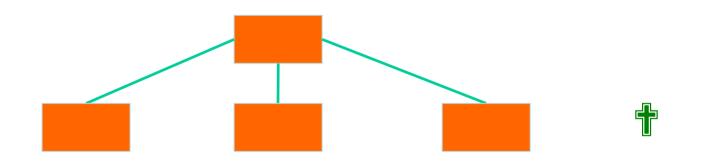
Try to eliminate collision domains Get rid of hubs!

Try to keep your broadcast domain limited to no more than 250 simultaneously connected hosts Segment your network using routers



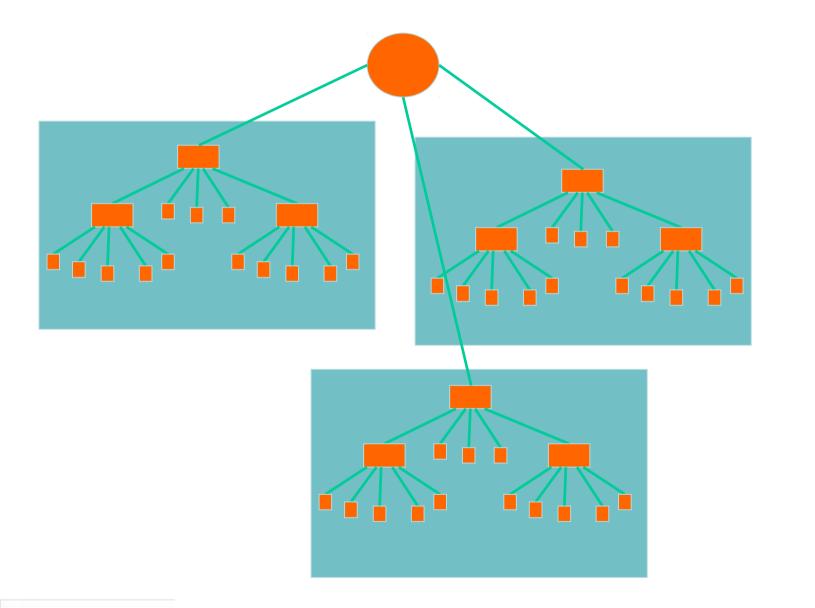
Minimize Path Between Elements







Connect buildings hierarchically





Layer 3: Network Routers/Gateways

- IP Addressing
 - DHCP Server
- IP Firewall Close unused IPs
 - Host Based Firewall
 - Network Firewall
- NATing?
 - Used to reduce public IP requirements
 - Makes user identification difficult
 - Breaks SIP, Video Conferencing



Layer 4-7: Services & Security

- Web Caching/Acceleration
 - Squid
- Security Close unused services
 - Firewall (Layer 4-7)
 - IDS
 - IPS
- Rules of Access
 - NAC Packetfence
- Helpers
 - DNS





Network Expansion

- Ensure upcoming buildings have ICT infrastructure built in
 - Reduces pressure on ICT to invest in new buildings
 - Ensures ICT budget is not touched by expansions
- Ensure your institution has a master plan
 - Helps to plan fiber routes, etc



Routine Checks/Monitoring

- Physical Checks
 - Routine physical checks helps identify if AC is leaking, etc
 - Ensure users log their visits
- Automated Tools
 - Availability
 - Traffic Utilization
 - Network Latency
 - Device Logs
- Routine Maintenance
 - UPS, Genset, Fire fighting, Air Conditioning, Switches, Servers,

etc



Documentation

- Labeling
 - Label cables
 - Label all racks/cabinets
 - Label all network devices (switches, routers, servers, etc)
- Device Documentation
 - Keep physical inventory
 - Use automated tools
- Configuration Backup
 - Back up configuration manually
 - Use automated tools
- IP Addressing Documentation



Personnel

- Campus Network
 - At least one person dedicated to the network
 - Does not handle end user support, servers, etc
- Network Servers
 - At least one person dedicated to managing the servers
 - Does not handle network issues, end user support
- User Support
 - Have a dedicated help desk person who ensures end user requests/complains are resolved in good time
 - Should have a team of end user support staff
 - Escalate difficult probles to Network or Servers people





